



RSLITE  
MARSHAL VIEW  
MANUAL

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# 1. Purpose

The purpose of this document is to guide users through the set up and use of the RallySafe Lite (RSLite) Mobile Application (the app) in **Marshal View** mode. Marshal View Mode allows stage crews/marshals to confirm that they are positioned at the correct locations for Time Controls, Stage Starts, Stage Finishes, etc. Also, to ensure that Special Zone signage for the start and finish of zones are as per the coordinates/locations provided to RallySafe by event organisers. This manual is a simple user guide, however also included is [troubleshooting](#) and [further references](#). (See section 6)

# 2. Scope

This document is intended for the use of **Event Marshals/Stage Crews** at motorsport events where the RallySafe Safety and Tracking system is being utilised.

# 3. Prerequisites

The free app is available from the Google Play and Apple App stores.

Users are responsible for having a device capable of using the app with GPS tracking and connection to the available GSM network.

## QR CODES



(Google Play Store)



(Apple App Store)

The application requires an internet connection during set-up and when adding an event.

## 4. Responsibilities

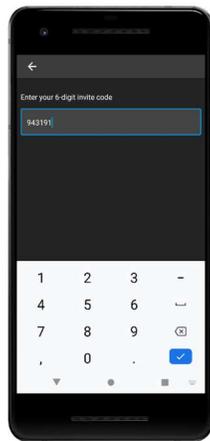
The Marshal/Stage Crew Member is responsible for knowing the Stage Name/Number that they have been assigned to and the point (time control, start, finish, etc.) of the stage that they are required to be positioned at.

## 5. Procedure

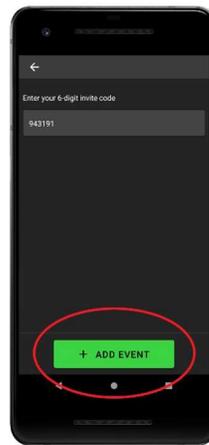
Upon arrival at the event, each marshal/stage crew member will be provided with a code to access the RSLite® app.



Main Screen when app is opened. Click "+ ADD EVENT".



Enter unique code.



Click "+ ADD EVENT".



Click "ACCEPT INVITE".



The Event will now be displayed in the events list.

Select the event.

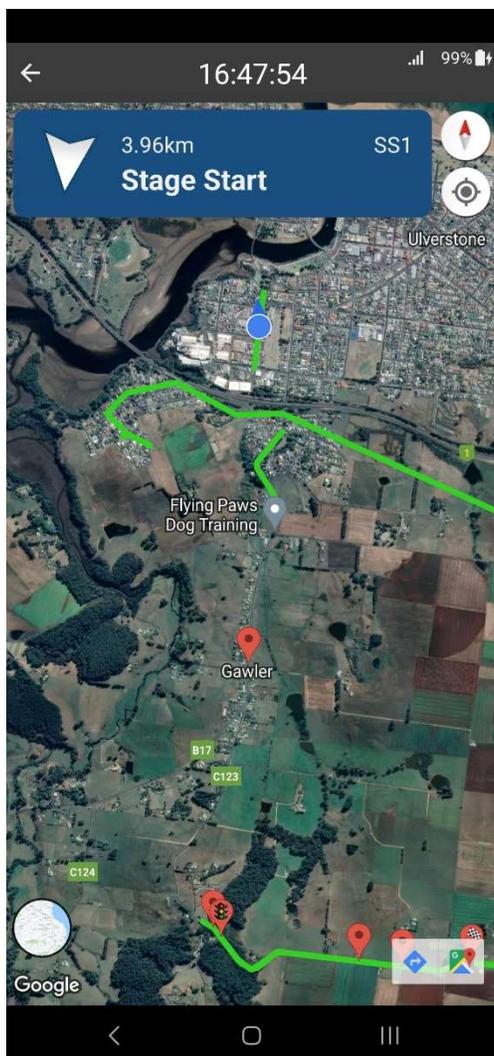
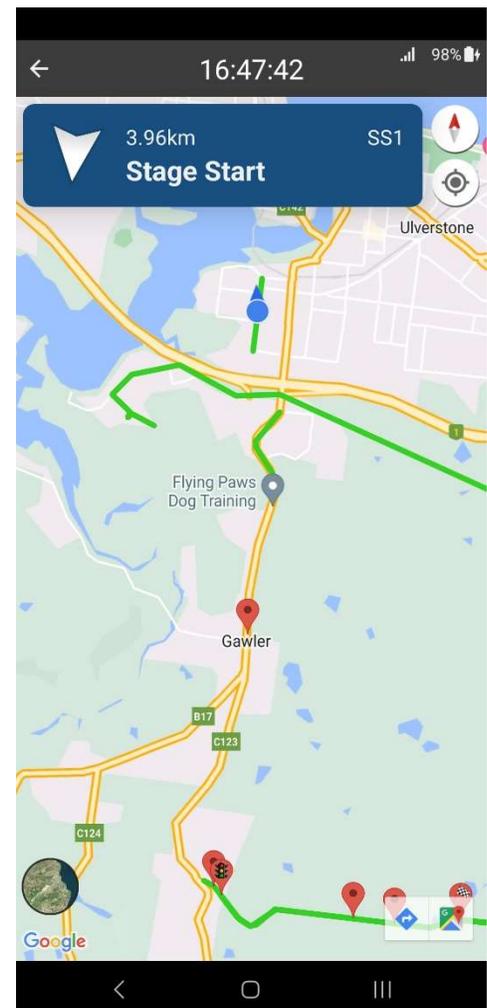


Click "Start Tracking" at any point to view the event map.

The Marshal/Stage Crew Member should proceed to their assigned stage and “general” location of their assigned point (time control, start, finish, etc.) of the stage that they are required to be positioned at.

*Main Screen when tracking.  
(In this example, the Stage Start of SS1 is the closest point)*

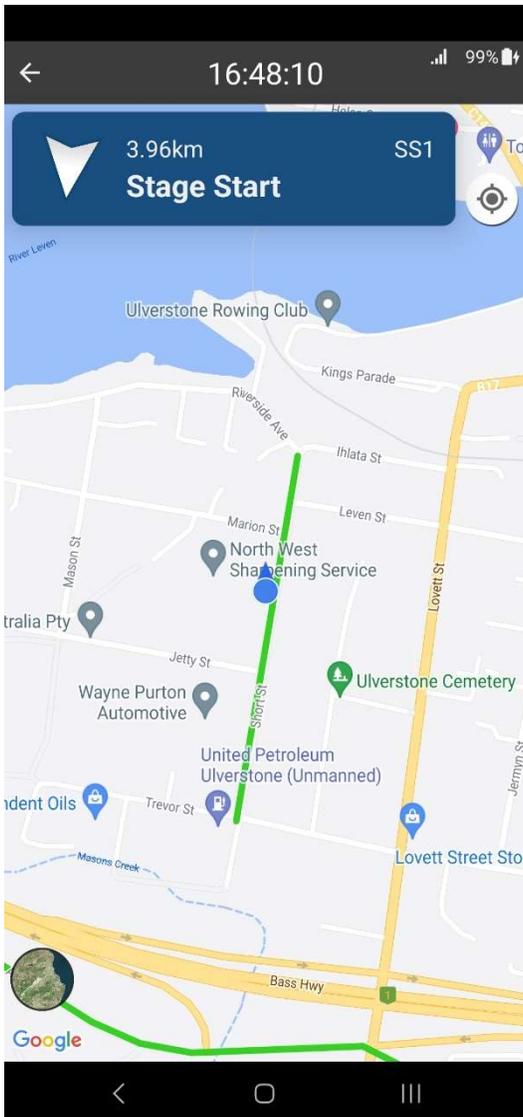
After clicking “Start Tracking”, your mobile device will display the map screen. This screen will display the current time, and a map showing your current position as a blue circle with an arrow, as well as stage points (start, finish, time controls, etc.), and polylines (the green lines on the map) representing stages.



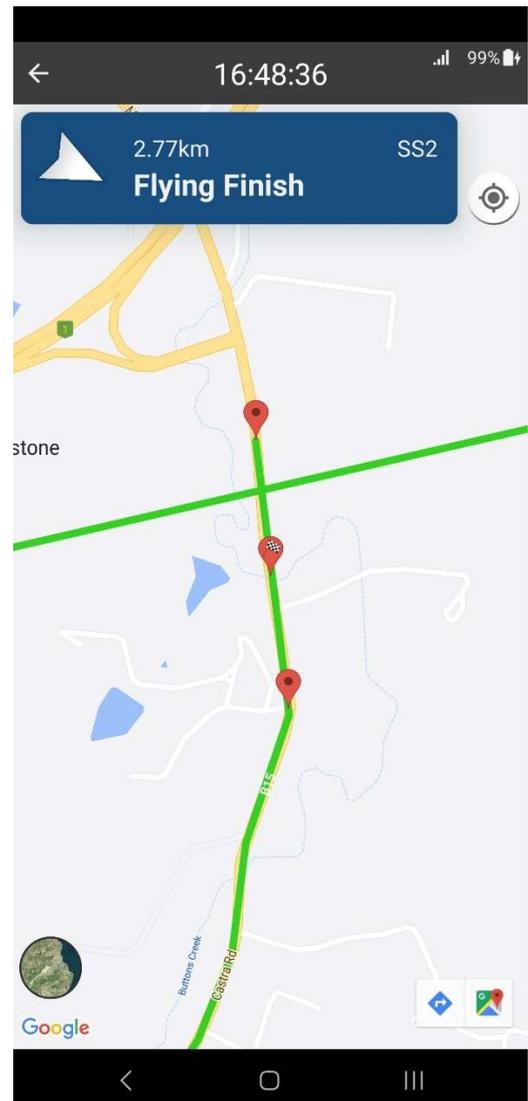
The blue section at the top will display information relating to the closest point by default but will change to any other point when a point is tapped. A white arrow points to the direction of the point based on your current position (not the map rotation), and the distance to that point. Also displayed is the type of point and what stage it belongs to.

*(In this example, the Stage Start of SS1 is the closest point)*

*Satellite view after the button in the lower left corner is pressed, switching the appearance of the tiles.*



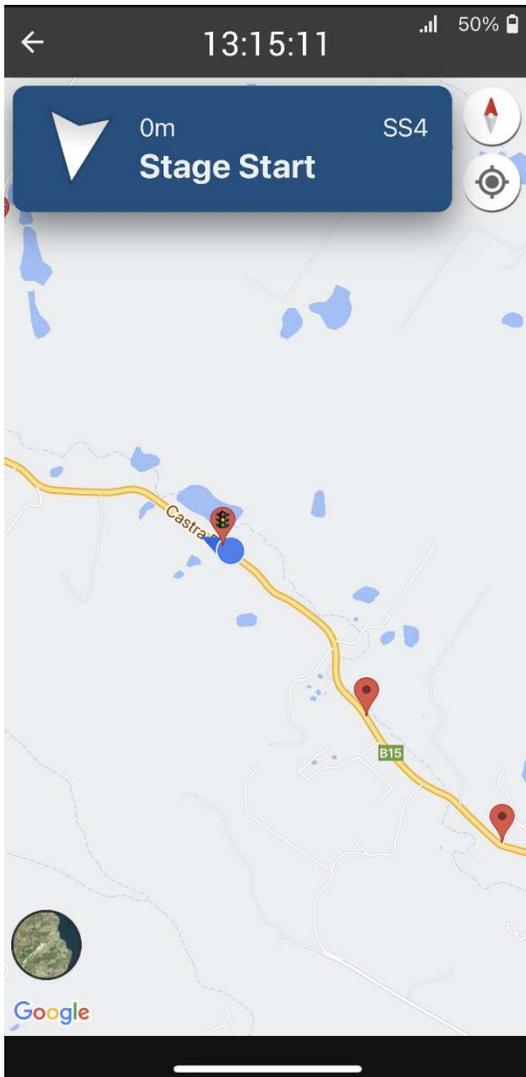
After clicking the location icon in the upper right corner, the map view will focus and lock on your position and rotation. (In this example, the Stage Start of SS1 is the closest point)



Clicking a point will update the top display with relevant information and distance to that point.

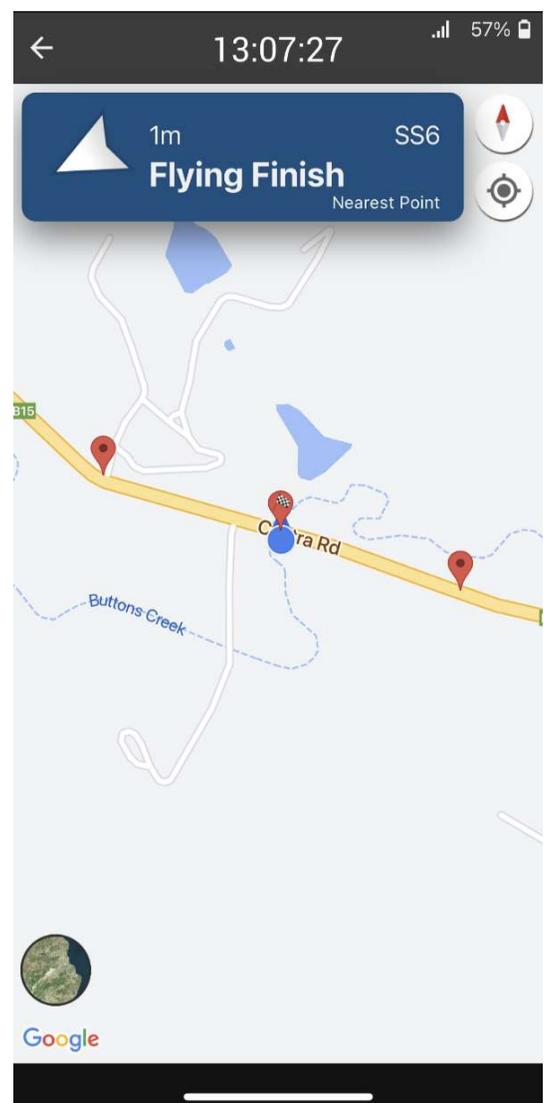
(In this example, the Flying Finish point for SS2 has been clicked)

Note: the buttons in the bottom right corner are only visible when running on Android, these redirect the user to google maps with navigation provided to the selected point.



Once the correct stage and point have been identified, proceed in the direction of the white arrow until the distance to point is as close to zero as possible (aim to be as close as possible to the point, however  $\pm 10$  metres is an acceptable tolerance).

*In this example, the operator has achieved a position within zero metres of the Stage Start for SS4. This is the closest possible distance to a point.*



*In this example, the operator has achieved a position within 1 metre of the Flying Finish for SS6. This is within the acceptable tolerance of  $\pm 10$  metres.*

## 6. References

[RSLite FAQ's](#)

[RSLite Troubleshooting Guide](#)

## 7. Definitions

RallySafe® – The world's most advanced Rally Management System

RSLite – RallySafe® Lite mobile application "the app"

Status Awareness Systems – The parent company of RallySafe®

Competition – The event that a competitor has entered and is actively competing in.

Mobile Device – Mobile phone or tablet, being used to track a competitor during competition.

## 8. Contact us:

Questions can be directed to [info@statusas.com](mailto:info@statusas.com)